



NFL TOUR (XBOX 360)

⚠ WARNING Before playing this game, read the Xbox 360 Instruction Manual and any peripheral manuals for important safety and health information. Keep all manuals for future reference. For replacement manuals, see www.xbox.com/support or call Xbox Customer Support.

Important Health Warning About Playing Video Games

Photosensitive Seizures

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these “photosensitive epileptic seizures” while watching video games.

These seizures may have a variety of symptoms, including lightheadedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

Immediately stop playing and consult a doctor if you experience any of these symptoms. Parents should watch for or ask their children about the above symptoms—children and teenagers are more likely than adults to experience these seizures. The risk of photosensitive epileptic seizures may be reduced by taking the following precautions: Sit farther from the screen; use a smaller screen; play in a well-lit room; and do not play when you are drowsy or fatigued.

If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before playing.

COMPLETE CONTROLS

Master the controls on both sides of the ball and dominate your opponents in *NFL Tour*. Beat the competition as you let it fly on offense with deep passes, and stand your ground on defense with devastating hard tackles and clutch interceptions.



OFFENSE

PREPLAY	
Change intended receiver	B
Snap ball	A
Receiver Cam	LT
Coach Cam	RT

ONE-BUTTON PASSING	
Next receiver	B
Throw to receiver	A

NOTE: Classic Passing allows you to pass the ball by simply pressing the intended receiver’s corresponding button. If you prefer Classic Passing over One-Button Passing, turn this setting ON via the Game Settings screen. For more information on Classic Passing, see p. 4.

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BALL CARRIER/OPTION

Wall hurdle (by the wall)/Juke	B
Power move/Reversal	A
Dive	X
Turbo	RT
Pitch ball	Y

BALL IN AIR/LOOSE BALL

Switch player	B
Catch	Y
Dive	X
Turbo	RT

DEFENSE

PREPLAY

Switch player	B
Smash meter	X
Receiver Cam	LT
Coach Cam	RT

ENGAGED

Switch player	B
Button Mash Battle (during reversal attempt)	A
Strip ball	Y
Turbo	RT

PURSUIT

Switch player	B
Dive/Reversal	X
Turbo	RT
Power tackle	A

INTRODUCTION

Take on the league's top players in rock festival-type atmospheres under the night skies of America's hottest cities and make a name for yourself in hard-hitting seven-on-seven football action. Forget field goals. Forget kickoffs. In fact, leave your kicker at home. In *NFL Tour*, kicking isn't even allowed.

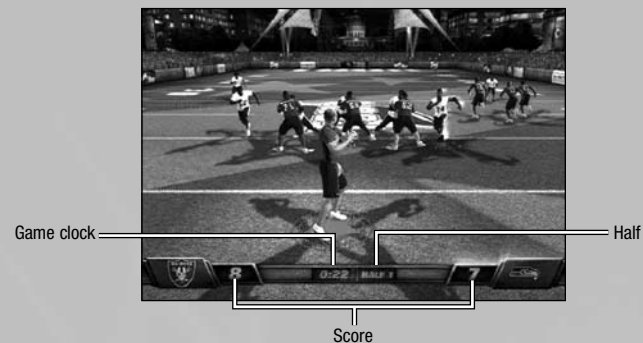
It's up to you to determine the action on the field, and to do that you must use well-timed button commands that can extend plays, lead to additional yardage, and possibly even result in a touchdown.

Fend off would-be tacklers on offense and deliver punishing power tackles on defense as you look to win Reversals and Button Mash Battles to give your team the upper-hand. The action doesn't stop until the whistle blows.

PLAYING THE GAME

Throw yourself into the action and get ready for an all-out battle in *NFL Tour*.

GAME SCREEN



REVERSALS

If you're carrying the ball and a defender tries a dive tackle or, on the flip side, if you're on defense and a ball carrier tries an elusive move, you have the chance to reverse the move in your favor.

By pressing **A** at the right time, you can shed a tackle and turn it into an elusive move or, on defense, overcome an elusive move and turn it into a tackle by pressing **X** at the right time. It doesn't stop there, however, because the player that initiated the sequence has a chance to reverse the other's reversal.

NOTE: While on offense, try chaining multiple reversals together to keep plays alive. Always try to initiate the contact so that you get the chance to reverse your opponent's reversal.

BUTTON MASH BATTLES

When a ball carrier and a defender meet without either using an elusive move or a tackle attempt, then a Button Mash Battle occurs. On offense, you must mash **A** to shed the defender. On defense, you must mash **A** to tackle the ball carrier. Defenders can also attempt to strip the ball while engaged with the ball carrier by pressing **Y**.

OFFENSIVE MOVES

Power Moves—When carrying the ball, go right at defenders and try to run them over by pressing **A**.

Evasive Moves—Use the juke and wall hurdle moves to avoid pursuing defenders by pressing **B**.

DEFENSIVE MOVES

Power Tackles—Unleash devastating power tackles that increase the chances that the ball carrier will fumble by pressing **A**. Be careful, though, because the power tackle is harder to make than a dive tackle.

Dive Tackles—Lay out for a dive tackle to bring down the ball carrier by pressing **X**. While the dive tackle doesn't increase the chances that the ball carrier will fumble, it's a less risky way to tackle. It works great for players just out of your reach.

ONE-BUTTON PASSING

Scramble around in the pocket with your quarterback and buy time to find the open receiver, tap **B** until your intended receiver is highlighted, then press **A** to pass the ball.

CLASSIC PASSING

If One-Button Passing isn't your thing, try your hand in Classic Passing. Playing with this setting ON, each receiver has a button associated with them so all you have to do is snap the ball and press the button of the intended receiver. In order to use Classic Passing, it must first be enabled via the Game Settings screen.

SKILL LEVEL

Go to the Options menu to alter the game's Difficulty Settings. You can choose one of four options: Rookie, Veteran, All Star, and Legend.

RULE SETTINGS

Choose what parts of the game to award the most points to by specifying your Game Rules. Go to the Rules Settings screen via the Options menu, then pull **RT** / **LT** to toggle between Core Rules, Offensive Scoring, and Defensive Scoring.

On offense you can award varying amounts of points for each of the following stats: touchdowns (-10 to 10), 5-yard conversions (1 to 10), 10-yard conversions (1 to 10), power moves (-10 to 10), button mash (-10 to 10) and reversals (-1 to 10).

On defense you can award anywhere from -10 to 10 points for each of the following stats: touchdowns, defensive conversions, safeties, interceptions, fumble recoveries, sacks, tackles, and reversals.

SAVING AND LOADING

Autosave automatically saves your progress through the game, and any settings changes you make. Autosave overwrites content without confirmation. To turn Autosave OFF, go to the Game Settings screen via the Options menu.

Additionally, the Quick Save feature lets you manually save your progress at any point in the game by pressing **PS**. Quick Save is not available when playing online.

You can also load any files from the Load screen.

PLAY NOW

Choose your team, your opposing team, and get right into the game at a random environment. Before you get started, make sure you press **X** and pick which of four uniforms you want to wear.

TOUR MODE

Does an average Joe have what it takes to compete against pro football's very best? Find out as the NFL takes its show on the road for a nine-week summer Tour where YOU are the star. Create your player, choose his position, assign his skill points, and show 'em what you've got! The Tour kicks off in San Diego and reaches its fevered finale in Washington, D.C. If you're still standing when the smoke clears, an NFL contract awaits ...



You Played the Game. Now Play the Music.
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OTHER GAME MODES

Take on the toughest competition and prove you have what it takes in any of *NFL Tour's* exhilarating game modes.

EXHIBITION

Select from a variety of rules and presets before taking the field. You also can choose the teams, the players participating from each team, the positions each player will play, and which environment to play at.

XBOX LIVE®

Play anyone and everyone, anytime, anywhere on Xbox LIVE®. Build your profile (your gamer card). Chat with your friends. Download content at Xbox LIVE Marketplace. Send and receive voice and video messages. Get connected and join the revolution.

REGISTRATION AND SUBSCRIPTION REQUIRED TO ACCESS ONLINE FEATURES. EA TERMS & CONDITIONS AND FEATURE UPDATES ARE FOUND AT www.ea.com. YOU MUST BE 13+ TO REGISTER WITH EA ONLINE. INCLUDES SOFTWARE THAT COLLECTS DATA NECESSARY TO PROVIDE ONLINE IN-GAME ADVERTISING.

EA MAY RETIRE ONLINE FEATURES AFTER 30 DAYS NOTICE POSTED ON www.ea.com.

CONNECTING

Before you can use Xbox LIVE, connect your Xbox 360® console to a high-speed Internet connection and sign up to become an Xbox LIVE member. For more information about connecting, and to determine whether Xbox LIVE is available in your region, go to www.xbox.com/live.

FAMILY SETTINGS

These easy and flexible tools enable parents and caregivers to decide which games young game players can access based on the content rating. For more information, go to www.xbox.com/familysettings.

WELCOME TO *NFL TOUR* ON XBOX LIVE

Quick Match

Match up with a user similar in level. If no opponent is found, you can create a session.

Custom Match

Search for either Unranked or Ranked Sessions that other users have created.

Create Session

Customize your session to your liking by choosing an Unranked Session or create a Ranked Session and work your way up the Leaderboard.

Lobbies

Create a room or enter a specific room based on skill level or home country. Users can chat and send game invites from here.

Leaderboards

See how your *NFL Tour* skills rank among your fellow online gamers by checking out the Leaderboards.

My Tour

Access the following options via this menu: My Online Info, Quick Messages, FAQ, News, Recent Offers, and Terms and Conditions.

SMASH & DASH

Earn points as the ball carrier by avoiding your competitors and holding onto the football as long as possible. You can also amass bonus points by breaking or reversing tackles and by winning Button Mash Battles. When chasing the ball carrier, points are awarded by forcing fumbles, hard tackles, and by getting in the spotlight.

REDZONE RUSH

All that matters is scoring touchdowns. When you have the ball, it's up to you to beat up to two defenders and get to the end zone in one play. When you're on defense, it's up to you to stop your opponents from scoring. It's as easy as that really. You can either play a 1-on-1 or 2-on-2 game, and you can adjust how many rounds the game lasts.

OPTIONS

Go to the Options menu to access any of the following: Game Settings, Rule Settings, Music Settings, Volume Settings, Game Controls, Load/Delete, and Save.